

## IBM Reasoning Test 2015

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**Q1.**

```
int i=10;

printf("%d%d%d",i,i++,++i);
```

**ANS:** compiler dependent

**Q2.**

```
printf("Enter two values a and b:");
scanf("%d%d",a,b);
printf("%d+%d=%d",a,b,a+b);
```

**ANS:** core dumped

**Q3. Question on WM\_SIZE**

**ANS:** WM\_SIZE

**Q4. When destroy window what message would display**

**ANS:** WM\_DESTROY

**Q5. S Windows 3.1 about multitasking**

**ANS:** nonpre-emptive

**Q6. Windows 3.1 is**

**ANS:** Application

**Q7. About switch switch statement**

**ANS:**16,21

**Q8. Question paper the first question ans is**

**ANS:** cant be compiled

**Q9. About send messages and post messages**

**ANS:** c

**Q10. What is the command to initiate the windows**

**ANS:** Win Main

**Q11. What is the difference between the above two?**

```
const char *  
char * const
```

**Q12. In Unix inter process communication take place using?**

**Q13. What are the files in /etc directory?**

**Q14. About i-node numbers**

**Q15. Max relaxable permission value with out giving write permission to others?**

**Q16. About ln (linking)**

**Q17. A question on until**

```
until (who |grep mary)  
do  
sleep(60)  
done
```

**Q18. Linking across directories?**

**Q19. Process id for kernel process**

**Q20. Very first process created by kernel**

**Q21. Function to repaint a window immediately?**

**Q22. Function entry for DLL in win3.1**

**Q23. Win 3.1 supports which type of multi tasking?**

**Q24. Message displayed when a window is destroyed**

**Q25.** About fork()?

**Q26.** About send message and post message

**Q27.** Message to limit the size of window

**Q28.** System call executable binary file into a process

**Q29.** About GDI object?.

**Q30.** API used to hide window

**Q31.** Initialize contents of a dialog?.